

REVISING REGIONAL MEMORY

Simulation Game Handbook



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Revising Regional Memory

Simulation Game handbook

This handbook is created in the framework of the project “Revising Regional Memory Through Simulation Game.” The project is an initiative of Creative Development Center and is supported by the Friedrich-Ebert-Stiftung’s South Caucasus Coordination Office.

Introduction

The Friedrich-Ebert-Stiftung (FES) is a non-profit German political foundation committed to the values of social democracy. Founded in 1925, it is named after Friedrich Ebert, the first democratically elected president of Germany. Today, the FES carries out activities in more than 100 countries with the goal of promoting democracy.

The FES South Caucasus regional office has operated in the region for more than twenty years, aiming to support democracy, peace, social justice, education and research. Moreover, FES is oriented toward European integration (mainly within the framework of the Eastern partnership). FES South Caucasus attempts to: foster civil society and pluralism through participation in the decision-making process; advocate labor rights and the capacity building of trade unions; and support international and regional dialogue to promote peace and security. Our projects are implemented by careful analysis and their adaptation to the various political, social, economic and cultural variables in the countries of the South Caucasus.

FES partners include non-profit organizations, academics, journalists and representatives of all three branches of government, among others.

To achieve our goals and simultaneously promote the needs of society, the FES South Caucasus office implemented a project titled “Revising the Regional Memory through Simulation Game” along with the Creative Development Center (CDC). The project’s goal is to contribute to the development of an open democratic political culture by gaining insight into the lasting influence of the previous political regime. Simultaneously, the project provides grounds to discuss similarities and differences within the region which are the legacies of its common past. The project itself is an innovative concept illustrating the specifics of the transition from an authoritarian to democratic regime. It incorporated youth from all three South Caucasus countries. In sum, the project is a mechanism for evaluating current developments as well as providing a platform for the future leaders of the region.

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1. Project summary

The main goal of the project “Revising Regional Memory Through Simulation Game” is to analyze how the Soviet past affects regional socio-political systems as well as to promote further development in post-Soviet countries through the use of innovative, non-formal education methodologies such as Simulation Games.

The project is divided into three main phases:

- The first phase, in June 2015, involved planning and organizing resources for developing the Simulation Game. Participant trainers represented NGOs from Georgia, Armenia and Azerbaijan.
- In the second phase, trainers developed the Simulation Game together with an invited expert.
- The third phase of the project is organizing a regional meeting for youngsters from Armenia, Azerbaijan and Georgia. The meeting was thematically divided into three main parts:
 1. **Memory work:** this part introduced different memory tools of non-formal education, opening up participants for discussions and further involvement in the game;
 2. **Simulation Game:** Each participant received a role as a main stakeholder in the Soviet system. The Simulation Game was designed by Soviet studies experts in order to develop appropriate roles as well as problematic situations and frames for decision making; and
 3. The third part of the meeting was dedicated to **discussion** of the workings of the previous political regime and how it affects current socio-political systems in the South Caucasus.

As a final step of the project, the following handbook gives an overview of the Simulation Game, including notes on its methodology, procedures and facilitation. Additionally, it provides the materials of the Simulation Game “Hugystan Union” which was created within the framework of the project “Revising Regional Memory through Simulation Games.” The main goal of the project is to support participants’ analysis of the effects of the memory of totalitarian regimes on their everyday lives.

2. What is a Simulation Game?

A Simulation Game is an elaborate tool for training, mocking a real life situation and projecting the potential outcomes of an action. It involves games, role-plays, case studies and socio-drama circumstances to simulate representations of reality situations. In most cases, Simulation Games are used to develop the capabilities of the players/participants to take decisions by providing a model of reality allowing the players to create a particular dynamic that captures their interest through competition, incentives for success and a scoring component. Here are some academic definitions of Simulation Games:

A Simulation Game is

“a relatively open political or economical [or social] problem situation which is educational-didactical, simplified, and demands a solution”; or

“a didactical method/activity in which many participants separate into different groups and interact in given roles and different scenes.”

Simulation Games offer possibilities to test communication and organizational competencies in a risk-free environment. They also foster the development of decision-making skills while participants work to attain specific objectives. In a broader sense, Simulation Games allow creators to design, implement and optimize policies and approaches. The simulation tools allow participants to collaborate, without making costly mistakes, in order to obtain fruitful results. Simulation Games follow the “learning by doing” principle. There are three main elements of a Simulation Game:

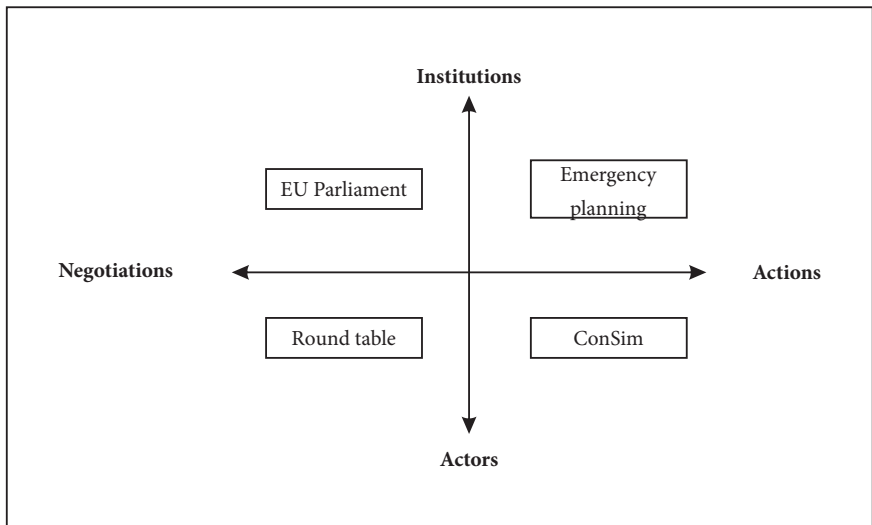
1. Simulation = Model of reality → constructed and simplified; cannot be totally objective.

2. Role play → participant is active in influencing the development of the game dynamic.

3. Rules → interaction between participants is organized in a concrete way, for example:

- Participants can meet only in interest groups or at a round table
- Participants must use official action forms to address each other
- Participants must prepare press releases to interact with other actors via a press team.

This scheme provides a general overview of the variety of Simulation Games based on their main focus:



Further possibilities for Simulation Games settings include:

- Reality vs. Fiction
- Different levels: local/national/international
- Formalization: highly formalized interaction vs. free negotiations

A crucial part of developing Simulation Games is setting learning goals, which can be formulated in the following ways:

Learning goals:

- Establish contact with unknown people/groups through role-playing
- Reflect personal opinions through a change in perspective
- Increase empathy
- Develop increased motivation/understanding of topic/simulated reality (institutions/conflict)
- Increase understanding of actors
- Develop and test new strategies in a safe environment
- Improve negotiating skills
- Work effectively in a team
- Increase self-awareness/self-reflection (how you act under pressure/how you handle conflicts/how you handle your role and personal opinions)

While working on the Simulation Game, it is important to use checklists in order not to miss any important details. Checklists are helpful for answering the following questions:

1. Overall topic/content of the game or seminar: What is the main topic?
2. Definition of learning goals: What is the purpose of the game? What should the participants learn?
3. Problem situation
4. Setting: In which framework are the participants attempting to solve/handle the problem situation? What is the focus?

Example: Simulation Game in a seminar on environmental protection

1. Learning goals: The participants should learn how to prepare and present an argument
2. Overall topic: Environment Protection
3. Problem situation: A new industrial factory is being built in a small town. This will bring badly-needed employment possibilities to the town. However, some parts of a national park must be destroyed in order to build the factory. Also, some groups fear the factory will bring pollution and health risks for the town's inhabitants.
4. Setting: The town council
 - a. Actors (groups)
 - b. Timeframe/schedule/rules
 - c. Final decision, voting

Of course, the design is a process in which each step influences the other steps.



3. Game Structure

Based on the game scenario, the facilitator must draw out the game structure, providing an answer to the following question: how will the simulation practically take place? For the sake of strategic planning, it is important to define different time units for the participants. For example: how long will the conference last? How much time will the participants have for negotiations? A possible structure could be:

1. Planning phase
2. Working in small groups
3. Free negotiations 1
4. Lunch
5. Free negotiations 2
6. Free negotiations 3
7. Final conference

Some simulations require specific settings. Thus, the facilitator should consider the following factors prior to holding the simulation:

- Formal versus informal: to assist the participants in getting into the role, the setting should match the scenario given.
Ex: Simulation on the Security Council – conference
Setting: organization of tables, flags disposition on the tables, water bottles, name tags with the representing countries, etc.
- Number of rooms (some or all actor groups could have their own private room): This is recommended especially if you include a press team in your simulation.
- Adequate space (outside): Especially for Simulation Games that include many informal negotiations, it is helpful for participants to have adequate physical space with which to hold private and undisclosed conversations.

4. Facilitation of Simulation Game

At the beginning of the simulation it is important for the facilitator to explain the rules and procedures in detail so that every participant is fully aware of his/her tasks. It is also crucial to make it as easy as possible for the participants to get into their roles (the facilitator can always come up with new methods to this end), as follows:

1. Crossing a line: after crossing the line, the participants become the characters (actors) of the Simulation Game. Thus, before they cross the line between reality and simulation, the participants should state their real name out loud, and afterwards they can state their identity for the simulation. "Now I'm the president of Xland", for instance.
2. Giving the participants name tags with their actor's name as well as their position/function helps them feel more comfortable in the role they are simulating. Furthermore, it also helps the other actors to easily notice their fellow actors.

After the game is over, it is very important to give participants the chance to step out of their roles in the same manner in which they stepped into them. Afterwards, the Simulation Game is usually evaluated on different levels, such as: Personal/emotional; Process of Simulation Game; and Simulation Game as a tool. The following de-briefing plan with guiding questions can be used:

Repeating: What happened? Was everybody involved?
Who was leading the process/group/agenda?

Remembering: What went well, what did not?

Emotions: What emotions were present and how did these influence the course of the game? What was irritating about the game? What do the different teams think about each other? How were the stressful situations managed? Has someone been personally blamed?

Summing up: What did we learn from all this? What is the impact on real life?

Understanding: What would you do similarly in real life? What would you definitely do differently?

Golden rule: Facilitators should interfere as little as possible, but as much as needed. The facilitator's role is primarily to motivate the players for active and self-directed participation. As most of the participants are used to playing a much more passive role, the facilitator should accentuate this alternative learning atmosphere. The facilitator should not be judgmental of any questions raised. There are no ridiculous questions, only ridiculous answers. The facilitator is not required to answer all questions; it is best to try to elicit answers from the participants. Also, supporting and accepting alternative problem solving ideas is essential rather than pushing for the facilitator's own ideas and solutions.

Especially in cases when the facilitator is required to deal with a group of more than 20 participants, (s)he should consider involving more facilitators. The number of team members will vary according to the number of participants and the simulation scenario. The facilitator should be aware that the simulation is a learning process that requires supervision. Thus, (s)he should closely monitor the participants in order to assess progress, and may also need to provide feedback when necessary. To assess learning, the facilitator must observe the participants while analyzing their decisions and results. This will help the facilitator in understanding the progress

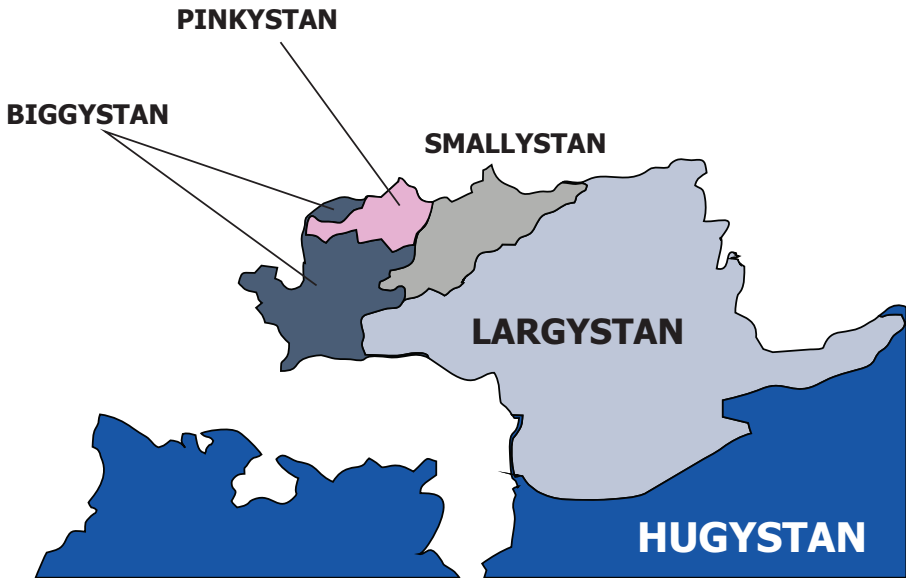
of the participants and in getting involved if and when a problem occurs. For example, if the participants are having a hard time reaching a decision, the facilitator may start to ask questions to stimulate the participants' decision-making process.

Again, the facilitator's role is to help the participants reach the best possible decision, not give away the answers. Another instance can be that participants are confused or discouraged at the beginning of the simulation. In such cases it is the facilitator's duty to encourage the participants by reassuring them. Another possible case is that the participants are ignorant of the issue or problem at hand; here, the facilitator must play the role of supervisor by asking questions to challenge the participants.

5. Simulation Game “Hugystan Union”

5.1 Game scenario

Background Information: Hugystan Union



Hugystan is the largest union of multiple sub-national republics and autonomous republics in the world. Its government and economy are highly centralized. Hugystan comprises 13 Republics and by land area is the world’s largest country.

Largystan is the largest of the country’s Republics. It borders Biggystan and Smallystan, uniting them in the regional unit of Largystan: the three Republics have shared borders, though the centralized unit is in Largystan. Hugystan is also one of the world’s most diverse countries, with more than 60 distinct nationalities living within its borders. Several Republics in the union have their own languages and writing systems distinct from the union’s official working language. Republics like Biggystan and

Smallystan contain distinct titular ethnic groups, the Biggystani and Smallystani ethnicities, which have their own distinct religions and writing systems. Largystan, Biggystan and Smallystan were each independent countries before joining the union.

The widespread use of national languages in the past hindered communication between different nationalities, which is why Hugystan adopted a state policy of fostering bilingualism: the respective national language and the Largy language - the official language of the Largy ethnicity.

Hugystan is not only multilingual but also multi-religious: the religious makeup is 30% Christian (non-Orthodox), 15% Orthodox Christian, 20% Muslim, 30% atheist and 5% other.

Under the Hugystani constitution, the political foundation of Hugystan was formed by the governors, which represented the Republics. These existed at all levels of the administrative hierarchy, with the Republics as a whole being under nominal control of the Supreme Governor of Hugystan, located in the capital of Hugystan Large City.

The role of the governors in the individual Republics was primarily to implement decisions made by the Supreme Governor of Hugystan, though a certain hierarchy exists: After Hugystan is Largystan, Biggystan and Smallystan have equal status.

The political system is authoritarian and paternalistic. It is highly centralized and has a state-planned economic system.

Hugystan has a worthy competitor on the international stage - the world's other superpower, Alastinia. The two countries are engaged in a continuous propaganda war.

The President of Hugystan is Erik Big Man.

Hugystan Population: 960,000,000

Employment

The majority of Hugystan's workers are employed in factories. The economic system of Hugystan is organized in a way making the states interdependent, which means, for example, that if Hugystan is producing mobile phones, screens for the mobile phones are produced in factories located in Smallystan, batteries are made in Pinkystan - from the native pinky stone - and the rest of the mobile phone is made in Biggystan.

- Biggystan: The majority of the population is employed in industry (56%), agriculture, (30%) electric-engineering (12%) and other (2%).
- Smallystan: The majority of population is employed in agriculture (38%), industry (32%), Tourism (22%) other (8%).
- Pinkystan: The majority of population is employed in agriculture (45%) and other (5%), with the remainder unemployed (50%).

Based on unofficial information, a vast number of unemployed people in Pinkystan are mining pinky stone and selling it to the Biggystan and Smallystan states, which are trading it with neighboring countries. In these neighboring countries pinky stone is used to produce high-quality technological devices.

Country Profile: Largystan

Population: 350,000,000

Territory: 5,000,000 km²

Language: Largy

Ethnicity: Largy ethnicity and 15 other ethnic minorities

Religion: 40% Christian, 45% atheist, 10% Muslim and 5% Baha and other religions and denominations.

Economy: Infrastructure, mining, agriculture, farming

Largystan is the largest republic in Hugystan, both in terms of territory and population. It is also the center of the powerful hierarchic political system that rules Hugystan. The formation of Hugystan was initiated by the leaders of the Largystan revolution. Largystan's capital, Large City, is also the capital of the union. Large City has an administrative district called Large Decision Point and government officials from the member Republics meet there to discuss issues of the utmost importance.

Country Profile: Biggystan

Population: 90,000,000

Territory: 800,000 km²

Language: Biggy

Ethnicity: Biggy ethnicity and Smally minority

Religion: 70% Christian, 20% atheist, 8% Muslim and 2% other denominations

Economy: Industry, mining, agriculture, farming

Biggystan is the second largest republic in Hugystan in terms of population. The Biggystani people speak Biggy Language, which has its own writing system. Largy is the second official language of the Republic. All government officials are required to master it. Biggystan is a wealthy Republic rich in natural resources.

Biggystan borders Smallystan and the Pinkystan Autonomous Republic. It has a tense relationship with Smallystan. As a result of past conflicts and differences in religion, the relationship grows tenser and the conflict escalates over time.

The Biggy ethnicity is recognized by Hugystan, and the privileges that such recognition entails are directly tied to the territorial unit. The Biggystani enjoy particular privileges in Biggystan and are entrusted with the Republic's administration (including the allocation of resources and positions that go along with it).

Country Profile: Smallystan

Population: 30,000,000

Territory: 500,000 km²

Language: Smally

Ethnicity: Smally ethnicity and Biggy minority

Religion: 80% Muslim, 10% atheist, 10% Christian

Economy: Mining, agriculture, farming

Smallystan is among the larger Republics in Hugystan, but is smaller than Biggystan.

The people speak Smally language, which has its own written form distinct from that of the Biggy and Largy languages. Smallystan is rich due to mineral wealth. Smallystan's governor is Kevin Small. Smallystan has unfriendly relations with Biggystan due to past conflicts and religious differences.

Country Profile: Pinkystan

Population: 10,000,000

Territory: 90,000 km²

Language: Smally and Largy

Ethnicity: 80% Smally, 20% Biggy

Religion: 70% Muslim, 20% Christian, 10% atheist

Economy: Extraction of Pinky stone

Pinkystan is one of the smallest Republics in Hugystan. It is an autonomous Republic within the territory of Smallystan.

Pinkystan is the proud home of the pinky stone natural resource. But it has a low capability for mining and obtaining pinky stones for economic gain.

The Pinky population from very old times has been comprised of both Biggy and Smally people. Here they live peacefully together, but outside of Pinkystan, the Biggy and Smally ethnic groups often have unfriendly relations.

Political and Economic systems:

Natural resources

Almost all the Hugystan republics are rich in natural resources. For example, Biggystan is rich in metals, and has metal processing plants throughout the Republic. Smallystan has many coal mines, which employ roughly 32% of its people. Pinkystan is famous for its pinky stone, which is used to produce high-quality iTechnology gadgets and devices all over the world.

Development

Biggystan, Smallystan and Pinkystan are all states within the union of Hugystan. Each seeks more independence from Hugystan, and each has an independence movement inside its borders. Thus far, the attempts of Biggystan to gain more political and economic leverage have been the most successful. The country enjoys the full support of Largystan, the most powerful decision-making stakeholder in Hugystan. Nevertheless, people are trying to be more civically and politically active in all the Republics.

Political and economic system

The policy of Hugystan is to make the small states in the union dependent on it.

Based on unofficial information, a vast number of unemployed people in Pinkystan are mining pinky stone and selling it to the Biggystan and Smallystan states, which are trading it with neighboring countries. In these neighboring countries, pinky stone is used to produce high-quality technological devices.

Pinkystan itself has very limited resources for mining the pinky stone and produce it inside the state, which could potentially bring economic prosperity for both the Republic and the entirety of Hugystan. The other two states of Hugystan, which are more economically developed than Pinkystan, are aware of this fact and are trying to influence Pinkystan so that it will become a part of

either Biggystan or Smallystan. The reason for this is the diverse ethnic makeup of Pinkystan: Biggy people who want to be part of Biggystan and Smally people who want to be part of Smallystan. To become part of Biggystan or Smallystan, the Pinkystan population expects the same high quality of living standards and income which are found in neighboring states. Biggystan is the strongest and most influential Republic and has a lot to offer Pinkystan. It has the capability to develop its industry and technologies to mine pinky stones, potentially turning Pinkystan into the economic hub of the entire region.

History of conflict:

The fact that Largystan is much more supportive of Biggystan than it is of Smallystan and Pinkystan is creating tensions in the union. There are rumors that Hugystan is making large-scale investments in the Biggystan economy, and that Pinkystan is excluded from the plan. At the same time, Smallystan is demanding equality, as by law Smallystan and Biggystan have equal status, though Largystan's support for Biggystan creates tension between the two Republics.

Recent developments:

- Recently the situation in the union is growing tenser. There was a leak of secret information that the central government of Hugystan has decided to close the area of Pinkystan, as economic interest in pinky stone is very high and Hugystan is afraid of losing control over the territory due to local movements. As local authorities have the same fear, they are starting their negotiations with the central government. Their main aim is to keep Pinkystan as open as possible. Besides that, fear of the central government is triggered by rumors that the Republics are negotiating to cooperate for declaring independence from Hugystan.
- Parallel to this situation, free underground movements are mobilizing people against the central government, attempting to capitalize on the unstable situation in Pinkystan. If underground movements manage to cooperate, they will fight injustice and, going further, even demand independence from Hugystan.
- These rumors strike fear in the central government, which has banned informal meetings and created anti-movement spy services, which secretly infiltrate the movement representatives. Some young people are being corrupted as well as sabotaged. Some people have even disappeared after being discovered by security services.

5.2 Role Profiles

Central Media

Hugystan Republic Newspaper reporter Kevin Morera

You were born in a poor family and dreamed of becoming a famous journalist. You used to play “reporter” as a child. Finally, your dreams came true, but only through time and effort. You now are a reporter at the main newspaper of Hugystan “**Hugystan Republic Newspaper**”. Because you have networks among all countries, you are aware of the fact that Smallystan and Pinkystan want to secede from Hugystan and you know that social movements are raising disturbances in the country. Therefore, you are very careful about what can be printed in the news and what cannot. You variously distort information and make up stories so as to present Hugystan in a good light and, contrarily, show that people in Pinkystan and Smallystan are wrong. In fact, their initiatives are dangerous for the entire society.

Your interests

It is your goal to use propaganda to ensure that the Hugystan government is not overthrown. You are constantly distorting information or providing incomplete information to the public. Your mission is to prevent the release of any information that may motivate unrest or civil disobedience.

What you possibly could do:

- Organize new conferences.
- Make up stories to publish in the news.
- Meet with Hugystan government representatives to receive their recommendations or commands.
- Meet with the Secret Service to receive information which should be released to the public.
- Meet with the representatives of other countries, interview them and then publish their stories.

Hugystan TV reporter Anita Surina

You are a reporter for Hugystan's main TV channel. However, your first role is being a wife and mother. You have a husband and 2 children. You know that if you report factual information, it could cause popular discontent toward the Hugystan government. You are very afraid for the safety of your family and children. Therefore, you are constantly making up stories or cutting information that may not be favorable toward the Hugystan authorities.

Your interests

It is your goal to use propaganda to ensure that the Hugystan government is not overthrown. You are constantly distorting information or providing incomplete information to the public. Your mission is to prevent the release of any information that may motivate unrest or civil disobedience.

What you possibly could do:

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 - Meet with the Secret Service to receive information which should be released to the public.
 - Meet with the representatives of other countries, interview them and then publish their stories.

Hugystan TV reporter assistant Rob Simon

You are an assistant reporter for Hugystan's main TV channel. You are constantly making up stories or cutting information which may not be favorable toward the Hugystan authorities.

Your interests

It is your goal to use propaganda to ensure that the Hugystan government is not overthrown. You are constantly distorting information or providing incomplete information to the public. Your mission is to prevent the release of any information that may motivate unrest or civil disobedience.

What you possibly could do:

- Organize new conferences.
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Radio Free Europe representative Claus Holmes

You were born and raised in Great Britain, though for you, Hugystan was always a symbol of freedom and exoticism. You are currently in Hugystan on a business trip. You want to see what is going on in the country in reality, and to report it in world news. Your work is dangerous as the publishing of any information unfavorable toward Hugystan may cause popular discontent toward the government. This ruined your expectations, and you hold an insidious feeling of rebellion. You are careful, but at the same time you want to report as much accurate information as possible. The most ridiculous part of the arrangement is that your office is located at the main TV station of Hugystan.

Your interests

Your goal is to provide accurate information to your employer, the international news agency Radio Free Europe. You are interested in being everywhere and watching everything, in order not to miss anything. Your mission is to provide as truthful of information as possible.

What you possibly could do:

- Take interviews from as many people as possible and publish news articles that express a multitude of views.
- Meet with Hugystan government representatives.
- Follow news conferences.
- Ask questions during news conferences.
- Watch everything and follow what's going on.
- Meet with Smallystan and Pinkystan government representatives.
- Meet with the representatives of social movements.

Informal information channels

Pinky spy Nicos Severin

You previously studied political science, and your head was full of ridiculous stories about how Hugystan saved all the countries in the region by uniting them. You have inner hatred toward Hugystan's state machine. You have chosen rebellion peculiar means of rebellion: You are an employee of the Ministry of Foreign Affairs of Hugystan. In reality, you work for the secret service of Pinkystan and collect information which you secretly share with the Pinkystan government. Your job is dangerous because at any moment you could be caught and punished by the Hugystan government; and not only you, but all your family members and affiliates could be punished as well. But you are committed to the people of Pinkystan and believe in what you do.

Your interests

Your goal is to provide information to the Pinkystan government in order to aid their struggle against Hugystan. Your role is to provide information that would otherwise be hidden from Pinkystan government eyes. You want Pinkystan to be independent and use "Pinky stone" for the good of the Pinkystan people.

What you possibly could do:

- Get access to government files.
- Use official functions to uncover information.
- Meet secretly with the representatives of social movements.
- Double spy between the secret service and central media.
- Provide the Pinkystan government with secret facts.

Social movement informant Lydia Dekano

You grew up in a very rich and luxurious environment; you studied at the best university and successfully joined prestigious governmental bodies. You are now an employee of the government of Pinkystan. You know that some members of the government support Hugystan. You want to know who these people are and what they do. You share this information with social movement representatives, which spread information among the public in order to spark public outrage against those officials.

Your interests

Your goal is to provide information to social movement representatives about those Pinkystan government officials that secretly support Hugystan. You also want the Pinky people to use Pinky stone and not to share it with either Hugystan or Smallystan.

What you possibly could do:

- Act as if you support Hugystan.
- Get trust of government officials.
- Use official functions to release information.
- Meet secretly with social movement representatives.
- Double Spy between Secret Service, Central Media.
- Provide Pinkystan social movements with secret facts.

Secret Service Agent Joseph Nochito

You are the main secret service representative. You were born in Pinkystan, but at only three months old your mother died and your father decided to put you in an orphanage in Largystan. There a nurse from Biggystan cared for you and treated you like her own son. Later, you were adopted by a family from Largystan. As your stepfather worked for the secret service, you also joined after graduating from Army school. You speak 4 languages: Biggy, Largy, Smally and English.

While studying at Army school, you met an outstanding young lady named Esther, who was one of the first female students in your school! Overtime you built a relationship with her, but because her frequent absences (she is from the neighboring country of Hugystan and must often travel) you are jealous and cannot trust her with information about your secret job.

Your interests

You work for the government of Hugystan and your goal is to know everything happening inside and outside Hugystan. Your mission is to get more compromising materials about all players. The central authorities require you to inform them about everything, whether it is about upcoming secret meetings of different movements or any single internal or external threat.

What you possibly could do:

- Collect information on active members of social movements.
- Draft compromising materials' reports.
- Get as much information as possible from primary sources.
- Meet with the central authorities to get new plans and commands from them, as well as to share secret information with them.
- Act as a doubly spy.

Spy Agent Esther Beri

You are a spy agent and work for Hugystan's neighboring country. You have the responsibility to inform the leaders of Hugystan's neighboring country about everything, including potential threats or upcoming secret meeting in Hugystan. You were the first woman at Army school of Hugytan, where you achieved great things and met man named Joseph. You fell in love with him because he was intelligent and handsome. Soon, you developed a relationship with him. Because of your responsibilities you cannot be honest about your job with Joseph (who is originally from Pinkystan but lives in Largystan, where you are currently on your special mission).

Your interests

Your goal is to know everything happening inside and outside of Hugystan, and to find out more secret information and get Compromising materials about all players. Your family ties are also very important to you, so you must be very careful!

What you possibly could do:

- Get as much information as possible from primary sources.
- Meet with the central authorities to get new plans and commands from them, as well as to share secret information with them.
- Act as a doubly spy.

Government officials and Organizations

Hugystan government representative Fabio Solarko

You were born into a diplomatic family. Your mother and father were supporters of the same party all their lives, which you also joined and started your political career with. You studied at the Hugystan state university in the prestigious faculty of diplomacy. You struggled to reach the position of party leader; you were a party activist as a student, which helped you to achieve your party status.

Your interests

Your goal is to maintain the territorial integrity of Hugystan and not allow the republics to secede. Your role is to keep everything under control and prevent social movements from creating social unrest. You are also interested in keeping the economy functional, and you want to provide benefits and incentives to the republics so they have less motivation to secede.

What you possibly could do:

- Meet with the leaders of the republics.
- Meet with the Secret Service to receive information from them and give them new plans and commands.
- Meet with Central Media and give them directions regarding news.
- Meet with the Union ministers.
- Meet with the heads of international organizations.

President of Hugystan Eric Bigman

You were born into a poor family. Your father left when you were a newborn, so you grew up with your mother. Her relatives did not accept her as a single mother. Therefore, you faced much hardship as a child. You were raised as a local activist before Hugystan was even created. You got to know all powerful people informally, and you together achieved the dream of a unitary Hugystan by uniting the republics by force, which meant bringing simple people together to free themselves from the influence of other countries. After all this, you easily rose higher and finally attained the post of president.

Your interests

Your goal is to maintain the territorial integrity of Hugystan and not allow the republics to secede. Your role is to keep everything under control and prevent social movements from creating social unrest. You are also interested in keeping the economy functional, and you want to provide benefits and incentives to the republics so they have less motivation to secede.

What you possibly could do:

- Meet with the leaders of the republics.
- Arrest and punish anyone.
- Meet with the Secret Service to receive information from them and give them new plans and commands.
- Meet with Central Media and give them directions regarding news.
- Meet with the Union ministers.
- Meet with the heads of international organizations.

Biggystan government representative Damien Ames

You are the leader of Biggystan. Biggystan is the second biggest republic in Hugystan in terms of population. You speak both Biggy and Largy language, but do not understand any other languages. You, as all the other government officials, are required to master Largy language. Biggystan is rich a wealthy republic rich in natural resources.

You were born into a religious family in the capital of Biggystan. You graduated from a local school then moved to Largystan to study in the Republic's largest university. After graduating from university you returned to Biggystan to work in its government, later becoming leader of Biggystan. You are married to the woman originally from Largystan and with a religion different from yours. Though you respect your wife, you strictly follow your beliefs and want your family and people from Biggystan to share them. In particular, you cannot tolerate the people of Smallystan or their religion.

Your interests

Your goal is to get hold of the rich pinky stone resources of Pinkystan and to that purpose you negotiate with Hugystan and Pinkystan, attempting to manipulate both parties in order to acquire economic wealth.

What you possibly could do:

- Meet with Hugystan officials.
- Meet with Pinkystan community leaders.
- Negotiate with the heads of international organization.
- Participate in press conferences.

Largystan government representative Sofia Roman

You are the leader of Largystan, which is the largest republic in Hugystan in terms of population. You speak Smally, Biggy and Largy languages, but cannot understand any other languages. You are very conservative: for you, maintaining Hugystan's unity and power is of the utmost importance. Therefore, you oppose any kind of social movement and you will support any action of the Hugystan central government against such movements.

You graduated from a local school and then moved to Largystan to study in the Republic's largest university.

Your interests

Your goal is to get hold of the rich pinky stone resources of Pinkystan and to that purpose you negotiate with Hugystan and Pinkystan, attempting to manipulate both parties in order to acquire economic wealth.

What you possibly could do:

- Meet with other officials.
- Meet with Pinkystan community leaders.
- Negotiate with the heads of international organization.
- Participate in press conferences.

Smallystan government representative Kevin Small

You are the representative of the Smallystan government. Smallystan-Biggystan relations are unfriendly due to past conflicts and religious differences.

You were born into a conservative Smally family whose members died during the past conflict between Biggystan and Smallystan. You were taught since childhood that Biggy people are not your friends, but are the enemies of your country. Any idea of collaborating and partnering with them is unofficially condemned in the Smally state (unofficially, because officially they are both part of Hugystan).

Through your hard work and trust gained from the people, you were able to attain your position in the government and later were chosen as the leader of Smallystan.

Your interests

As the Smallystan government representative your goal is to maintain a peaceful relationship with Biggystan, but you are also interested in obtaining rights to pinky stone. This could spark a new conflict with Biggystan and other actors, because their interests in pinky stone are high as well. As Smallystan government representative you speak both Smally and Largy language.

What you possibly could do:

- Meet with Hugystan officials.
- Meet with Pinkystan community leaders.
- Negotiate with the heads of international organization.
- Participate in press conferences.

Hugystan Minister of Economy Dolares Profito

You were born with the dream of becoming an important person, and now you are one: the Minister of Economy of the Hugystan Union. You hold Hugystan's economic power, taking all decisions connected with money and infrastructure. You manage the interdependence of the economy's Republics. Biggystan, Smallystan, Pinkystan, Largystan and others are unable to produce independently. Therefore, you have power over them.

Your interests

Your goal is to Hugystan maintain economic interdependence to the greatest extent possible. Partly, this is to weaken freedom movements in the Republics; if they become independent from Hugystan, their economies will collapse. You also work to limit foreign influence or any income support from other countries.

What you possibly could do?

- Meet with the other Economy ministers.
- Meet with Hugystan government representatives and make sure their directions are being implemented.
- Meet with the Secret Service to get information about economic resources in the Republics.

Head of Alastinia Lim Siniko

You are the head of the second most powerful country in the world after Hugystan - Alastinia. You were raised in school with hatred for this union and now support independence of all the Republics. Hugystan's leaders claim these Republics were "saved" from your influence, but they are now under dictatorship, and Hugystan owns all economic resources. However, you have to negotiate with Hugystan government representatives about global issues and your own interests in your neighboring country.

Your interests

Your goal is to acquire as much information as possible about your main competitor through your spy agents or other sources. You are diplomatic, never directly showing your attitudes. Behind closed doors you also meet with some movement representatives, offering them financial as well as human resource support.

What you possibly could do:

- Meet with Hugystan Republic representatives and negotiate with them.
- Meet with spy agents.
- Plant double spy agents in Hugystan's secret service.
- Try to make your country the most powerful country in the world.
- Fight for your own interests while looking neutral in the public eye.

Head of Union for Peace Gven Datie

Being born in Alastinia, you studied the state's official history, though your family roots are in Largystan. You learned about Hugystan's terrible dictatorship, and your organization supports this perspective. The whole world believes that one day this union should be dissolved. Your inner spirit is divided, however. You always dreamed of coming to Hugystan as an official representative and seeing how it is in reality. You are head of the Union for Peace.

Your interests

Your goal is to support world peace, and you want to be neutral and find the best solution for all parties. You are aware of freedom movements in Hugystan, which could be a problem for the country. Though you are not in favor of such a large union, you believe that the collapse of Hugystan will cause many problems for the region, as well as economic hardship in the Republics.

What you possibly could do:

- Meet with world leaders;
- Make or support peace all over the world;
- Get information from your own sources;
- Talk with movement leaders.

Civil Society

Pinkystan Freedom community leader Paul Rade

You are Pinkystan's freedom community leader. Your organization wants Pinkystan to be a free Republic, but because of its small size and weakness it would not be able to defend its territory and maintain independence. Your country is poor but has Hugystan's most in-demand resource: pinky stone. All other states are interested in it.

The Pinkystan people see in you wise and strong person who is able to support Pinkystan. On the other hand, the Hugystan union has great hope in you, because it believes you will never go against the interests of union.

Your interests

As man of principle, you place high value on the safety of your people, and you are ready to defend their interests at all costs. You also realize that your community might be in danger because of the high interest in pinky stone. You have decided to stay on the side of Hugystan's central government in order to maintain your people's safety.

What you possibly could do:

- Meet with Hugystan officials.
- Meet with Pinkystan community leaders.
- Negotiate with the heads of international organization.
- Participate in press conferences.
- Meet with movement representatives.

Pinkystan Greens Movement representative Mir Mamilo

You were born into a metallurgist family. Since your childhood you have had the same criticism: why should resources be used in an unsustainable way, and why should your country be popular because of certain resources, the mining of which causes health problems? So you founded the Pinkystan Green Movement. You hold secret meetings with your supporters and do your best to keep the country free from domination by other big and strong countries. Also, you must work on a plan for using your worthy resource - pinky stone - to be financially and economically independent as a country but without causing problems for the environment and people's health.

Your interests

Your goal is to support Pinkystan's independence, freedom, and economic and political welfare through youth and civic activism. You also try to forge ties with the representatives of bigger countries, opposing Hugystan's existence along the way. You hope to find the money and supporters to grow your movement.

What you possibly could do:

- Mobilize the community.
- Hold meetings with officials.
- Participate in press conferences.
- Support the ideas of the Pinkystan government.
- Give information to the media.
- Cooperate with international organizations.

Smallystan Greens Movement representative Deni Kiaji

You have been born into wealthy family, never facing hardship. But since you met the Greens representatives from Smallystan, who gave you a picture of how bad the environment and health situation is, you have started to think of those issues within the union of Hugystan. You feel guilty because of your luck of being born into a rich family, and now this is your chance to do something good for the people in all of the Hugystan Republics. You hold secret meetings with your supporters and try to keep your country free from domination by larger, stronger countries.

Your interests

Your goal is to support Pinkystan's independence, freedom, and economic and political welfare through youth and civic activism. You also try to forge ties with the representatives of bigger countries, opposing Hugystan's existence along the way. You hope to find the money and supporters to grow your movement.

What you possibly could do:

- Mobilize the community.
- Hold meetings with officials.
- Participate in press conferences.
- Support the ideas of Pinkystan government representatives.
- Give information to the media.
- Cooperate with international organizations.

Hugystan underground Women Movement representative Eli Cohen

You have grown up as the child of a single mother, not knowing who your father was, rejected by society, always having economic and social troubles. Even going to school was dramatic for you - you were bullied because of your mother, who gave birth to you without knowing who your father was. But rather than allow this to break your soul, you became an underground activist. You finally found some friends who supported your creation of the union. You organize meetings and believe that women should be heads of the governments in Hugystan, in order to get rid of the dictatorship and outdated traditions and bring peace to the world. From your mother's side you have a relative from Alastinia, Gwen Datie, who is the head of the World Peace Union and who might give you some support.

Your interests

Your goal is to support the independence and freedom of the Republics, as well as economic and political welfare, through youth and civic activism. But women's rights are paramount for you. You also try to build ties with representatives of bigger countries, opposing Hugystan's existence along the way. You hope to find money and supporters to grow your movement.

What you possibly could do:

- Mobilize the community.
- Hold meetings with officials.
- Participate in press conferences.
- Support the ideas of Pinkystan government representatives.
- Give information to the media.
- Cooperate with international organizations.

Head of Alastinia Business association Ave Marvela

Being born into a rich Alastinian business family, you own your own business and decided to become founder of the Alastinia business association. You know that now is the era of innovative approaches, so you try to find resources that support your innovative ideas. And you read in books and journals that the Hugystan Republic of Pinkystan got its name from the pinky stone resource, which would let your company flourish. So you want to get into Pinkystan to research the capacity of the material and how you can get access to it.

Your interests

Your goal is to produce profit without being seen in any of the economic systems of the Republics or having any problems with secret or other police services. Therefore, you are seeking informal channels in order to provide you with information about Pinkystan and pinky stone, and you are ready to support even the Green Movements by showing them that you will create a healthy industry if the Republics get independence.

What you possibly could do:

- Meet with world leaders and the leaders of Republics.
- Make or support peace all over the world.
- Get information from your own sources.
- Talk with movement leaders.

Game supervisor:

You are game supervisor, which means:

- You have access to all kinds of information.
- You can attend any meetings.
- You are invisible - so you do not have the right to ask questions.
- You prepare a report on the game process.
- You closely cooperate with facilitators of the simulation game.
- You think of recommendations for improving the game.
- You neutrally analyze the game without making judgments or giving comments to participants
- You can imagine yourself as an independent expert from outside -do not get involved in the game.

5.3 Schedule of the game:

Opening moderated by Hugystan President	Annual Conference of Hugystan	30 min
Free space - defining strategy	Free Negotiations	50 Min
Conference	Conference-Smallystan , Pinkystan, Biggystan	30 Min
News show	News of Hugystan	15 Min
Free Space	Free Negotiations	50 Min
Conference - moderated by World Peace Union	Conference- with Mediator	30 Min
News show	News of Hugystan	15 Min
Free Space	Free Negotiations	50 Min
Conference	Conference of Hugystan republics	30 Min
News show	News of Hugystan	15 Min
Free Space - final pushing on goals	Final Negotiations	50 Min
Final Conference	Final decisions are announced	30 Min

The timeframe of the game is one year, consisting of meetings and free negotiations. Each meeting lasts a maximum of 30 minutes. Each negotiation lasts 50 minutes. Each negotiation is equivalent to one month, and negotiations cannot last for more than 50 days. You are required to use the free space during negotiations, in order to discover who is on your side and with whom you need to cooperate to achieve your goals. During free negotiations you can also implement actions. These should be ratified by the game facilitators and can be sent to the press.

5.4 Action form

Action Name

Responsible person

Description

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Signatures:

6. Recommendations

A list of general recommendations was developed in conclusion of the Simulation Game “Hugystan Union.”

Recommendations include:

- Including the Simulation Game in a longer training program, where participants have the chance to participate in other memory exercises prior to the game as well as analyze how the results of the game relate to reality;
- Before introducing the game, giving participants a chance to either gain insights on historical developments in the region or share personal stories from their own communities. It is important to allocate two days for debriefing the game itself, as well as drafting conclusions and creating concrete recommendations for overcoming societal challenges stemming from the region’s historical legacy;
- Facilitating the training with a team of more than two facilitators, as the setting requires the observation of different spaces and actions.

Based on experience gained from the project, it can be concluded that the Simulation Game helps participants learn more about the influence of the past on everyday life as well as develop negotiation and decision-making skills. We consider the Simulation Game to be helpful for youth workers, CSOs and educational institutions.

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